## Bingo Crazy Game Procedures

## Introduction

These are the Game Procedures for BINGO CRAZY (the "Game"). When the Game is played, the Rules for Scratchcard Games (the "Rules") and these Procedures apply. The Rules can be viewed at Retailers and on the National Lottery website at national-lottery.co.uk.

Any word or term in these Procedures that has a specific meaning will have the meaning given to it in these Procedures or the Rules (unless the context clearly indicates otherwise).

## Game details

Game Name: "BINGO CRAZY"
Game Number: "Game 1381"
Retail Sales Price: $£ 3$ per Scratchcard
There is a 1 in 3.41 overall chance of winning a Prize on each Scratchcard in this Game. There are 18,969,780 Scratchcards in the initial print run of this Game

## How to play and win

The Game has four Play Areas labelled as 'GAME1', 'GAME 2' and 'GAME 3 (each a "GAME", together the "GAMES") and a section headed 'SCRATCH HERE FIRST-CALLER'S CARD' (the "Caller's Card").

Players can win up to 7 times on a Scratchcard

## CALLER'S CARD

On the right hand side of the Scratchcard is the CALLER'S CARD, which contains forty-five $\square$ motifs (the colours of which will vary). To play any of the GAMES, first scratch off the coating on the CALLER'S CARD to reveal forty-five numbers (the "Bingo Numbers"). The Bingo Numbers You
 reveal will be used to play each GAME

Play Symbols for CALLER'S CARD

| ${ }_{\text {symbla }}^{\text {Pray }}$ | 01 | 02 | 03 | 04 | 05 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ${ }_{\text {Symal }}^{\text {Pray }}$ | 06 | 07 | 08 | 09 | 10 |
| ${ }_{\text {Symbols }}$ | 11 | 12 | 13 | 14 | 15 |
|  | 16 | 17 | 18 | 19 | 20 |
| ${ }_{\text {Symbols }}^{\text {Pray }}$ | 21 | 22 | 23 | 24 | 25 |
| ${ }_{\text {Symbols }}^{\text {Pay }}$ | 26 | 27 | 28 | 29 | 30 |
| $\mathrm{Symay}_{\text {Prals }}$ | 31 | 32 | 33 | 34 | 35 |
| ${ }_{\text {Symals }}^{\text {Spay }}$ | 36 | 37 | 38 | 39 | 40 |
| $\mathrm{S}_{\text {Symols }}$ | 41 | 42 | 43 | 44 | 45 |
| ${ }_{\text {Symbols }}^{\text {Pat }}$ | 46 | 47 | 48 | 49 | 50 |
| ${ }_{\text {Symals }}^{\text {Spay }}$ | 51 | 52 | 53 | 54 | 55 |
| ${ }_{\text {Symbols }}^{\text {Pay }}$ | 56 | 57 | 58 | 59 | 60 |


| $\mathrm{S}_{\text {Syay }}^{\text {Prals }}$ | 61 | 62 | 63 | 64 | 65 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ${ }_{\text {Symals }}^{\text {Pray }}$ | 66 | 67 | 68 | 69 | 70 |
| Symals | 71 | 72 | 73 | 74 | 75 |

## GAME 1

The GAME 1 Play Area consists of a $5 \times 5$ grid of twenty-five squares, each of which displays a Play Symbol (the "Play Grid"). Twenty-one squares in the Play Grid contain a Bingo Number and four squares contain a FREE motif (a "Free Square").

At the top of GAME 1 is a table labelled 'PRIZE TABLE' which contains 4 sections. Each section displays a number of lines and a corresponding Prize amount (the "Prize Table").
To play GAME 1, you must scratch off the numbers in the Bingo Grid that match the Bingo Numbers on the CALLER'S CARD. If in GAME 1 You complete a minimum of two horizontal lines in the Bingo Grid by matching the numbers in those lines to the Bingo Numbers on the CALLER'S CARD, You will, providing the requirements of the Rules and these Procedures are met, win a Prize. The Prize will be equal to the amount shown in the Prize Table which corresponds to the number of complete horizontal lines You have revealed in the Bingo Grid. A complete horizontal line in the Bingo Grid can be made in one of the following patterns:

ROW:

- 5 Matching Numbers in a horizontal line; or
- 4 Matching Numbers and a Free Square in a horizontal line; or
- 3Matching Numbers and two Free Squares in a horizontal line

Example


Play Symbols for GAME 1

| ${ }_{\text {symals }}^{\text {Pla }}$ | 01 | 02 | 03 | 04 | 05 | 06 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ${ }_{\text {symals }}^{\text {pray }}$ | 07 | 08 | 09 | 10 | 11 | 12 |
| ${ }_{\text {symals }}^{\text {pray }}$ | 13 | 14 | 15 | 16 | 17 | 18 |
| ${ }_{\text {Symals }}^{\text {Pral }}$ | 19 | 20 | 21 | 22 | 23 | 24 |
| ${ }_{\text {symals }}^{\text {pray }}$ | 25 | 26 | 27 | 28 | 29 | 30 |
| ${ }_{\text {symals }}^{\text {pla }}$ | 31 | 32 | 33 | 34 | 35 | 36 |
| ${ }_{\text {symay }}^{\text {Pras }}$ | 37 | 38 | 39 | 40 | 41 | 42 |
| ${ }_{\text {symal }}^{\text {Pray }}$ | 43 | 44 | 45 | 46 | 47 | 48 |
| ${ }_{\text {symal }}^{\text {pay }}$ | 49 | 50 | 51 | 52 | 53 | 54 |
| ${ }_{\text {symay }}^{\text {Pals }}$ | 55 | 56 | 57 | 58 | 59 | 60 |
| ${ }_{\text {symay }}^{\text {Prab }}$ | 61 | 62 | 63 | 64 | 65 | 66 |


| ${ }_{\text {Symay }}^{\text {Pray }}$ | 67 | 68 | 69 | 70 | 71 | 72 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ${ }_{\text {symay }}$ | 73 | 74 | 75 | ${ }^{\text {R }}$ EE |  |  |

Twenty-five Play Symbols will appear under the coating in GAME 1. Only the GAME 1 Play Symbols can be used to play GAME1.

## GAME 2

The GAME 2 Play Area contains three LINES labelled 'LINE 1', 'LINE 2' and 'LINE 3' (the "GAME 2 LINES", each a "GAME 2 LINE"). Each GAME 2 LINE consists of the line number, three Bingo Numbers and the word PRIZE (the "Prize Box"). You will, providing the requirements of the Rules and these Procedures are met, win a Prize if all of the numbers in a GAME 2 LINE match the Bingo Numbers revealed under the coating on the CALLER'S CARD. The Prize will be equal to the amount of the Prize Symbol with its matching Prize Caption under the coating of the Prize Box for that GAME 2 LINE.

Play Symbols for GAME 2

| $\mathrm{symal}_{\text {Splals }}$ | 01 | 02 | 03 | 04 | 05 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ${ }_{\text {Symbols }}^{\text {Pay }}$ | 06 | 07 | 08 | 09 | 10 |
| ${ }_{\text {Symals }}^{\text {Spay }}$ | 11 | 12 | 13 | 14 | 15 |
| ${ }_{\text {Symal }}^{\text {Pray }}$ | 16 | 17 | 18 | 19 | 20 |
| ${ }_{\text {Symols }}^{\text {Pray }}$ | 21 | 22 | 23 | 24 | 25 |
| ${ }_{\text {Symbols }}^{\text {Pray }}$ | 26 | 27 | 28 | 29 | 30 |
| ${ }_{\substack{\text { Symbols }}}^{\text {Pray }}$ | 31 | 32 | 33 | 34 | 35 |
| ${ }_{\text {Symbols }}^{\text {Pay }}$ | 36 | 37 | 38 | 39 | 40 |
| ${ }_{\text {Symbols }}^{\text {Pay }}$ | 41 | 42 | 43 | 44 | 45 |
| ${ }_{\text {Symbols }}^{\text {Pat }}$ | 46 | 47 | 48 | 49 | 50 |
| ${ }_{\substack{\text { Symal }}}^{\text {Pray }}$ | 51 | 52 | 53 | 54 | 55 |
| ${ }_{\text {Symals }}^{\text {Pay }}$ | 56 | 57 | 58 | 59 | 60 |
| ${ }_{\substack{\text { Pray } \\ \text { Prmols }}}^{\text {ata }}$ | 61 | 62 | 63 | 64 | 65 |
| ${ }_{\text {Symal }}^{\text {Spay }}$ | 66 | 67 | 68 | 69 | 70 |
| ${ }_{\text {Symbols }}^{\text {Play }}$ | 71 | 72 | 73 | 74 | 75 |

Nine Play Symbols will appear under the coating in the GAME2 Play Area. GAME 2 Play Symbols in one GAME 2 LINE cannot be combined with GAME 2 Play Symbols in any other GAME 2 LINE to win.

Prize Symbols and Prize Captions for GAME 2

| Prize | £3.00 | £5.00 | £6.00 | £10.00 | £12.00 | £15.00 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{array}{\|c} \text { Prize } \\ \text { Caption } \end{array}$ | three | -Five | -six- | -ten- | twlve | fiftn |
| $\begin{gathered} \text { Prize } \\ \text { Symbol } \end{gathered}$ | £20.00 | £25.00 | £30.00 | £40.00 | £50.00 | £60.00 |
| $\begin{array}{\|c} \hline \text { Prize } \\ \text { Caption } \end{array}$ | twnty | TWFIV | thrty | forty | FIFTY | sixty |


| Stirizeol | $£ 100$ | £150 | £250 | £500 | £1,000 | £2,000 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Prize | -Hund | Hnetr | тwhft | fuhun | -тнои | тштно |
| ${ }_{\text {ctize }}^{\text {Prizeol }}$ | £5,000 | £10,000 | £300K |  |  |  |
| Prize | ғvтн | тмтно | тентн |  |  |  |

One Prize Symbol with its matching Prize Caption will appear under the coating of each Prize Box in the GAME 2 Play Area. Only the Prize Symbol and its matching Prize Caption under the coating of a Prize Box in a GAME 2 LINE can be used to confirm the amount of a Prize You may be entitled to, if any, in respect of that GAME 2 LINE.

## GAME 3

The GAME 3 Play Area contains three LINES labelled 'LINE 1', 'LINE 2' and 'LINE 3' (the "GAME 3 LINES", each a "GAME 3 LINE"). Each GAME 3 LINE consists of the line number, either four, five or six Bingo Numbers and the word 'PRIZE' (the
"Prize Box"). To the right of the GAME 3 LINES is a 'motif (the "Multiplier Box"). You will, providing the requirements of the Rules and these Procedures are met, win a Prize if, in a GAME 3 LINE all of the numbers match any of the Bingo Numbers revealed under the coating on the CALLER'S CARD. The Prize will be equal to the amount of the Prize Symbol with its matching Prize Caption under the coating of the Prize Box for that GAME 3 LINE.

## GAME 3 Multiplier Box

If You win a Prize in GAME 3, scratch the Multiplier Box.
If You reveal a 'Val Multiplier Box Play Symbol with its matching Multiplier Box Play Caption under the coating of the Multiplier Box, the Prize will be equal to the amount of the Prize Symbol with its matching Prize Caption under the coating of the Prize Box for that GAME 3 LINE.
If You reveal a Multiplier Box Play Symbol with its matching Multiplier Box Play Caption under the coating of the Multiplier Box, the Prize will be equal to two times the amount of the Prize Symbol with its matching Prize Caption under the coating of the Prize Box for that GAME 3 LINE.
If You reveal a 5 'Multiplier Box Play Symbol with its matching Multiplier Box Play Caption under the coating of the Multiplier Box, the Prize will be equal to five times the amount of the Prize Symbol with its matching Prize Caption under the coating of the Prize Box for that GAME 3 LINE.
If You reveal a' Multiplier Box Play Symbol with its matching Multiplier Box Play Caption under the coating of the Multiplier Box, the Prize will be equal to ten times the amount of the Prize Symbol with its matching Prize Caption under the coating of the Prize Box for that GAME 3 LINE.

Multiplier Box Play Symbols and Multiplier Box Play Captions

| Multiplier <br> Symbol | MUT | 250 | MULT2 | MULT5 |
| :--- | :---: | :---: | :---: | :---: |
| Multiplier <br> Caption | MULT1 | MULT10 |  |  |

One Multiplier Box Play Symbol and its matching Multiplier Box Play Caption will appear under the coating of the Multiplier Box in the GAME 3 Play Area. Only the Multiplier Box Play Symbols and Multiplier Box Play Captions can be used to determine the amount by which the Prize won, if any, is multiplied in GAME 3.

Play Symbols for GAME 3

| ${ }_{\text {symbols }}^{\text {pray }}$ | 01 | 02 | 03 | 04 | 05 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ${ }_{\text {symbols }}^{\text {Pray }}$ | 06 | 07 | 08 | 09 | 10 |
| ${ }_{\text {symbols }}^{\text {Pray }}$ | 11 | 12 | 13 | 14 | 15 |


|  | 16 | 17 | 18 | 19 | 20 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ${ }_{\text {symal }}^{\text {Pla }}$ | 21 | 22 | 23 | 24 | 25 |
| ${ }_{\text {symay }}^{\text {Pats }}$ | 26 | 27 | 28 | 29 | 30 |
| ${ }_{\text {symay }}^{\text {Pras }}$ | 31 | 32 | 33 | 34 | 35 |
| ${ }_{\text {symaj }}^{\text {Prab }}$ | 36 | 37 | 38 | 39 | 40 |
| ${ }_{\text {symajols }}^{\text {Pat }}$ | 41 | 42 | 43 | 44 | 45 |
| ${ }_{\text {symay }}^{\text {Pats }}$ | 46 | 47 | 48 | 49 | 50 |
| ${ }_{\text {symajols }}^{\text {Pla }}$ | 51 | 52 | 53 | 54 | 55 |
| ${ }_{\text {symals }}^{\text {Prat }}$ | 56 | 57 | 58 | 59 | 60 |
| ${ }_{\text {symay }}^{\text {Pras }}$ | 61 | 62 | 63 | 64 | 65 |
| ${ }_{\text {symaj }}^{\text {Prab }}$ | 66 | 67 | 68 | 69 | 70 |
| ${ }_{\text {symay }}^{\text {Prab }}$ | 71 | 72 | 73 | 74 | 75 |

Fifteen Play Symbols will appear under the coating in the GAME 3 Play Area. GAME 3 Play Symbols in one GAME 3 LINE cannot be combined with GAME 3 Play Symbols in any other GAME 3 LINE to win.

Prize Symbols and Prize Captions for GAME 3

| ${ }_{\text {ctize }}^{\text {Prize }}$ | £3.00 | £5.00 | £6.00 | £10.00 | £12.00 | £15.00 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | тнree | -five | -six- | -ten- | twlve | fift |
| Stireo | £20.00 | £25.00 | £30.00 | £40.00 | £50.00 | £60.00 |
| ${ }_{\text {coin }}^{\text {Prize }}$ | тwntr | twev | thrit | fortr | FiftY | sıxTr |
| Prizeol | $£ 100$ | £150 | £250 | £500 | £1,000 | £2,000 |
| Prite | -Hund | Hnetr | тwhft | fvuun | -тнои | тwтно |
| Sprizel | £5,000 | £10,000 | £300K |  |  |  |
| Prize | ғیтн | тмтно | тентн |  |  |  |

One Prize Symbol with its matching Prize Caption will appear under the coating of each Prize Box in the GAME 3 Play Area. Only the Prize Symbol and its matching Prize Caption under the coating of a Prize Box in a GAME 3 LINE can be used to confirm the amount of a Prize You may be entitled to, if any, in respect of that GAME 3 LINE.

## Prize Amounts, Number of Prizes and Odds

If You have won a Prize in any of the ways set out above, You will, providing the requirements of these Procedures and the Rules are met, be entitled to the total monetary amount of your Prize(s), (the "Prize Amount") as detailed in the table below:

| Prize Amount |  | Number OfPrizes In The Game At Start OfGame | Approx. Odds (1 $\ln$ :) <br> At Start Of Game |
| :---: | :---: | :---: | :---: |
| Prize | Prize breakdown |  |  |
| €3 | 2 LINES = ¢3 | 1,960,007 | 10 |
| £5 | 3LINES = € 5 | 1,517,714 | 13 |
| £6 | €6 | 316,190 | 60 |
| £6 | $2 \mathrm{LINES}=£ 3+£ 3$ | 442,703 | 43 |
| £10 | 4LINES = £10 | 126,433 | 151 |
| €10 | 3 LINES $=€ 5+€ 5$ | 316,261 | 60 |
| €12 | £12 | 126,433 | 151 |
| £12 | £6x2 | 189,730 | 100 |
| €15 | £15 | 63,198 | 301 |
| £15 | € $\times \times 5$ | 126,540 | 150 |
| £15 | 4 LINES $=£ 10+£ 5$ | 126,425 | 151 |
| €20 | 5 LINES $=$ €20 | 63,198 | 301 |
| £20 | $2 \mathrm{LINES}=£ 3+£ 6 \mathrm{MULT} 2+£ 5$ | 126,434 | 151 |
| £25 | €25 | 9,400 | 2,019 |
| €25 | 5 LINES $=€ 20+£ 5$ | 11,991 | 1,582 |
| €25 | 3LINES $=€ 5+$ ¢10 MULT2 | 11,549 | 1,643 |
| €30 | £30 | 2,022 | 9,382 |
| €30 | $4 \mathrm{LINES}=£ 10+$ ¢10 MULT2 | 3,512 | 5,402 |
| €30 | $2 \mathrm{LINES}=£ 3+(€ 3 \times 5)+£ 12$ | 3,519 | 5,391 |
| £40 | £40 | 907 | 20,915 |
| £40 | E20 MULT2 | 3,091 | 6,138 |
| €40 | 3LINES $=€ 5+(€ 5 \times 5)+$ ¢10 | 3,026 | 6,269 |
| £50 | €50 | 754 | 25,159 |
| €50 | 3LINES = £5 + €3 MULT10 + (€5 × 3) | 749 | 25,327 |
| €50 | $4 \mathrm{LINES}=£ 10+$ ¢ 3 MULT5 + £5 + (€10 $\times 2$ ) | 1,506 | 12,597 |
| £50 | $4 \mathrm{LINES}=\mathrm{£} 10+(£ 5 \times 4)+(\mathrm{¢} 10 \times 2)$ | 1,507 | 12,588 |
| £60 | €60 | 753 | 25,193 |
| £60 | $2 \mathrm{LINES}=£ 3+(€ 3 \times 4)+£ 5+£ 40$ | 752 | 25,226 |
| £60 | 5 LINES $=$ ¢20 + €10 MULT2 + (€10 $\times 2$ ) | 736 | 25,775 |
| €60 | €6 MULT10 | 1,519 | 12,489 |
| £100 | £100 | 744 | 25,498 |
| £100 | 5 LINES $=$ £20 + (€10 x 5) + €30 | 756 | 25,093 |
| £100 | 5 LINES $=$ £20 + £10 MULT2 + (£20 $\times 3$ ) | 1,501 | 12,639 |
| £150 | €150 | 742 | 25,566 |
| €150 | 5 LINES $=€ 20+$ ¢10 + (€30 $\times 4$ ) | 756 | 25,093 |
| £250 | €250 | 179 | 105,977 |
| £250 | 5 LINES $=$ £20 + € $30+(€ 40 \times 5)$ | 177 | 107,174 |
| £250 | $5 \mathrm{LINES}=\mathrm{E} 20+£ 100$ MULT2 + (€10 $\times 3)$ | 177 | 107,174 |
| €500 | €500 | 85 | 223,174 |
| €500 | $5 \mathrm{LINES}=\mathrm{¢} 20+$ ¢150 MULT2 + (£60 $\times 3)$ | 90 | 210,776 |
| €1,000 | €1,000 | 67 | 283,132 |
| €2,000 | €2,000 | 9 | 2,107,754 |
| €5,000 | €5,000 | 4 | 4,742,445 |


| Prize Amount |  | Number OfPrizes In The Game At Start Of Game | Approx. Odds (1 In:) AtStart Of Game |
| :---: | :---: | :---: | :---: |
| Prize | Prize breakdown |  |  |
| £10,000 | £10,000 | 4 | 4,742,445 |
| €300,000 | €300,000 | 4 | 4,742,445 |

As Prizes are won, the number of Prizes available in each category will reduce. Once the last top Prize has been validated, Retailers will be allowed to continue selling those Scratchcards that have already been activated for sale and any unactivated Scratchcard stock will be withdrawn. To find out up-to-date Prize information visit national-lottery.co.uk or call the National Lottery Line on 03332345050 . Calls cost no more than calls to 01 and 02 numbers. If your phone tariff offers inclusive calls to landlines, calls to 03 numbers will be included on the same basis.

## Prize Value in The Game

The total value of Prizes in the print run of Scratchcards for the Game represents $68.00 \%$ of the total face value of Scratchcards. The overall value of Prizes in the initial print run of Scratchcards for the Game is $£ 38,695,930$.

The number of Prizes in the initial print run of Scratchcards for the Game relates to the number of Scratchcards recorded on Allwyn's Computer System and formally notified to the Gambling Commission before any Scratchcards are sold. The details in these Procedures will not be revised to take into account any future sale or loss of Scratchcards, or future withdrawal of Scratchcards (where those Scratchcards are withdrawn by Allwyn without knowledge of whether they are Prize bearing Scratchcards).

## General

In the event of any conflict between the Rules, these Procedures and any other information issued by Allwy in relation to this Game, the Rules will take priority followed by these Procedures and then any other information issued by Allwyn.

