

Cashword Extra Game Procedures

Introduction

These are the Game Procedures for CASHWORD EXTRA (the "Game"). When the Game is played, the Rules for Scratchcard Games (the "Rules") and these Procedures apply. The Rules can be viewed at Retailers and on the National Lottery website at national-lottery.co.uk.

Any word or term in these Procedures that has a specific meaning will have the meaning given to it in these Procedures or the Rules (unless the context clearly indicates otherwise).

Game details

Game Name: "CASHWORD EXTRA"

Game Number: "Game 1349"

Retail Sales Price: £3 per Scratchcard

There is a 1 in 3,29 overall chance of winning a Prize on each Scratchcard in this Game. There are 16,420,920 Scratchcards in the initial print run of this Game.

How to play and win

There are seven areas on the Scratchcard – YOUR 20 LETTERS (the "Your Letters Section"), EXTRA GAME 1, EXTRA GAME 2, EXTRA GAME 3 and EXTRA GAME 4 (together, each an "Extra Game"), WORD GRID (the "Word Grid") and PRIZE TABLE (the "Prize Table").

The Your Letters Section, Word Grid and the Prize Table form the Main Game.

Players can win up to 4 times on a Scratchcard.

Main Game

To play the Main Game, first scratch off all of the coating in the Your Letters Section to reveal twenty Play Symbols (the "Your Letters"). Then, scratch only those letters in the Word Grid that match the Your Letters You have revealed under the coating in the Your Letters Section.

You will, providing the requirements of the Rules and these Procedures are met, win a Prize if, after scratching off the coating of the letters in the Word Grid that match the Your Letters, You reveal three or more complete words under the coating in the Word Grid Section (the "Winning Words"). The Prize will be the Prize shown in the Prize Table for the corresponding number of Winning Words revealed under the coating in the Word Grid.

Play Symbols for the Your Letters Section

Play Symbols	A	B	C	D	E	F
Play Symbols	G	H	I	J	K	L
Play Symbols	M	N	O	P	Q	R
Play Symbols	S	T	U	V	W	X
Play Symbols	Y	Z				

Twenty Play Symbols will appear under the coating of the Your Letters Section. Only the Play Symbols from the Your Letters Section can be used to play the Main Game and the Extra Games.



Play Symbols for the Main Game and Extra Games

Play Symbols	A	B	C	D	E	F
Play Symbols	G	H	I	J	K	L
Play Symbols	M	N	O	P	Q	R
Play Symbols	S	T	U	V	W	X
Play Symbols	Y	Z				

Extra Games

Words within words (for example TO, TON, ONE in the word STONE) will not be considered 'complete' words. Play Symbols combined to form a 'complete' word must appear in an unbroken horizontal (left to right) sequence or vertical (top to bottom) sequence of letters within the Word Grid Section and/or the Extra Games.

Examples of acceptable 'complete' words are set out below:

EXAMPLES					
					L
S	T	O	N	E	
P					T
Y					

By using the Your Letters You have revealed under the coating in the Your Letters Section, scratch only the letters in the Extra Games that match the Your Letters.

If you match all the letters to complete one word in an Extra Game, You will, providing the requirements of the Rules and these Procedures are met, win a Prize of £5.

If you match all the letters to complete two words in an Extra Game, You will, providing the requirements of the Rules and these Procedures are met, win a prize of £10.

One word in an extra game cannot be combined with any word in any other extra game to win.

Prize Amounts, Number of Prizes and Odds

Prize Amount	Number Of Prizes In The Game At Start Of Game	Approx. Odds (1 In :) At Start Of Game
£3 3 Words	1,532,519	11
£5 4 Words	821,147	20
£5 (1 EXTRA WORD = £5)	602,000	28
£6 5 Words	875,936	19
£10 6 Words	273,621	61
£10 (2 EXTRA WORDS = £10)	109,523	150
£10 (1 EXTRA WORD = £5) x 2	109,412	151
£10 (1 EXTRA WORD = £5) + 4 Words	328,500	50
£15 (1 EXTRA WORD = £5) x 2 + 4 Words	54,695	301
£15 (2 EXTRA WORDS = £10) + 4 Words	54,757	300
£20 7 Words	54,818	300
£20 (2 EXTRA WORDS = £10) x 2	54,707	301



Prize Amount	Number Of Prizes In The Game At Start Of Game	Approx. Odds (1 In :) At Start Of Game
£20 (1 EXTRA WORD = £5) x 3 + 4 Words	109,400	151
£100 8 Words	6,107	2,689
£1,000 9 Words	49	335,121
£10,000 10 Words	4	4,105,230
£300,000 11 Words	4	4,105,230

As Prizes are won, the number of Prizes available in each category will reduce. Once the last top Prize has been validated, Retailers will be allowed to continue selling those Scratchcards that have already been activated for sale and any unactivated Scratchcard stock will be withdrawn. To find out up-to-date Prize information visit national-lottery.co.uk or call the National Lottery Line on **0333 234 5050**. Calls cost no more than calls to 01 and 02 numbers. If your phone tariff offers inclusive calls to landlines, calls to 03 numbers will be included on the same basis.

Prize Value in The Game

The total value of Prizes in the initial print run of Scratchcards for the Game represents 67.19% of the total face value of Scratchcards. The overall value of Prizes in the initial print run of Scratchcards for the Game is £33,099,448.

The number of Prizes in the initial print run of Scratchcards for the Game relates to the number of Scratchcards recorded on Camelot's Computer System and formally notified to the Gambling Commission before any Scratchcards are sold. The details in these Procedures will not be revised to take into account any future sale or loss of Scratchcards, future withdrawal of Scratchcards (where those Scratchcards are withdrawn by Camelot without knowledge of whether they are Prize bearing Scratchcards).

General

In the event of any conflict between these Procedures and any other information issued by Camelot in relation to this Game, these Procedures will take priority.



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The National Lottery Line 0333 234 5050. Call charges as above.

