

Cashword Orange Game Procedures

Introduction

These are the Game Procedures for CASHWORD ORANGE (the "Game"). When the Game is played, the Rules for Scratchcard Games ("the Rules") and these Procedures apply. The Rules can be viewed at Retailers or on the National Lottery website at national-lottery.co.uk.

Any word or term in these Procedures that has a specific meaning will have the meaning given to it in these Procedures or the Rules (unless the context clearly indicates otherwise).

Game details

Game Name: "CASHWORD ORANGE"
 Game Number: "Game 1022"
 Retail Sales Price: £3 per Scratchcard

There is a 1 in 3.78 overall chance of winning a Prize on each Scratchcard in this Game. There are 28,092,900 Scratchcards in the initial print run of this Game.

How to play and win

There are three areas on the Scratchcard, YOUR LETTERS (the 'YOUR LETTERS Section'), WORD GRID (the 'WORD GRID Section') and PRIZE TABLE (the 'Prize Table').

Scratch off all of the coating of the YOUR LETTERS Section to reveal eighteen Play Symbols.

You will, providing the requirements of the Rules and these Procedures

are met, win a Prize if You reveal, by scratching off the coating of the letters in the WORD GRID Section that match the letters in YOUR LETTERS Section, three or more complete words under the coating of the WORD GRID Section. Words within words (for example TO, TON, ONE in the word STONE) will not be considered 'complete' words. The Prize will be equal to the Prize shown in the Prize Table for the corresponding number of complete words revealed under the coating of the WORD GRID Section.

Only one Prize can be won per Game.

Play Symbols

Play Symbol	A	B	C	D	E	F	G	H
Play Symbol	I	J	K	L	M	N	O	P
Play Symbol	Q	R	S	T	U	V	W	X
Play Symbol	Y	Z						



Only the Play Symbols can be used to play the Game.

Play Symbols combined to form a 'complete' word must appear in an unbroken horizontal (left to right) sequence or vertical (top to bottom) sequence of letters within the WORD GRID.

An example of acceptable 'complete' words is set out below.

EXAMPLES				
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S	T	O	N	E
P				T
Y				

Prize Amounts, Number of Prizes, Odds

Prize Amount	Number Of Prizes At Start Of Game	Approx. Odds At Start Of Game (1 In :)
£3 3 Words	2,528,278	12
£5 4 Words	1,685,933	17
£6 5 Words	1,310,901	22
£10 6 Words	1,217,471	24
£20 7 Words	561,755	51
£40 8 Words	102,619	274
£100 9 Words	28,059	1,002
£1,000 10 Words	320	87,791
£10,000 11 Words	13	2,160,993
£300,000 12 Words	6	4,682,150

As Prizes are won, the number of Prizes available in each category will reduce. Once the last top Prize has been validated, Retailers will be allowed to continue selling those Scratchcards that have already been activated for sale and any unactivated Scratchcard stock will be withdrawn. To find out up-to-date Prize information visit national-lottery.co.uk or call the National Lottery Line on 0844 338 7551. Calls to the National Lottery line cost 7p per minute plus your service provider's access charge.

Prize value in the Game

The total value of Prizes in the print run of Scratchcards for the Game represents 66.98% of the total face value of Scratchcards. The overall value of Prizes in the initial print run of Scratchcards for the Game is £56,450,375.

The number of Prizes in the initial print run of Scratchcards for the Game relates to the number of Scratchcards recorded on Camelot's Computer System and formally notified to the Gambling Commission before any Scratchcards are sold. The details in these Procedures will not be revised to take into account any future sale or loss of Scratchcards, or future withdrawal of Scratchcards (where those Scratchcards are withdrawn by Camelot without knowledge of whether they are Prize bearing Scratchcards).

General

In the event of any conflict between these Procedures and any other information issued by Camelot in relation to this Game, these Procedures will take priority.



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The National Lottery Line 0844 338 7551. Call charges as above.

