

# Dough Me The Money Game Procedures

## Introduction

These are the Game Procedures for DOUGH ME THE MONEY (the "Game"). When the Game is played, the Rules for Scratchcard Games (the "Rules") and these Procedures apply. The Rules can be viewed at Retailers and on the National Lottery website at [national-lottery.co.uk](http://national-lottery.co.uk).

Any word or term in these Procedures that has a specific meaning will have the meaning given to it in these Procedures or the Rules (unless the context clearly indicates otherwise).



## Game details

Game Name: "DOUGH ME THE MONEY"

Game Number: "Game 1165"

Retail Sales Price: £1 per Scratchcard

There is a 1 in 4.49 overall chance of winning a Prize on each Scratchcard in this Game. There are 9,031,860 Scratchcards in the initial print run of this Game.

## How to play and win

The Play Area has six GAMES labelled as GAME 1, GAME 2, GAME 3, GAME 4, GAME 5 and GAME 6 (individually a "GAME", collectively the "GAMES"). Each Game contains one of the following motifs 🐷, 🍀, 🪙, 📦, £, 📊, and the word 'PRIZE' (the "Prize Box") immediately below each motif.

You will, providing the requirements of the Rules and these Procedures are met, win a Prize if You reveal a 🎮 Play Symbol with its matching Play Caption under the coating of a motif in a Game. The Prize will be equal to the amount of the Prize Symbol with it's matching Prize Caption under the coating of the Prize Box immediately below that 🎮 Play Symbol.

If You find a 🎮 Play Symbol with its matching Play Caption under the coating of a motif in a Game. You will, providing the requirements of the Rules and these Procedures are met, win a Prize of £5 automatically.

Players can win up to 6 times on a Scratchcard.

## Play Symbols and Play Captions

Play Symbols						
Play Captions	<b>PIGBNK</b>	<b>CLOVER</b>	<b>-COIN</b>	<b>CHEST</b>	<b>POUND</b>	<b>STACK</b>
Play Symbols						
Play Captions	<b>MNYBAG</b>	<b>-GOLD</b>	<b>-CASH</b>	<b>-WIN-</b>	<b>WINE5</b>	

Six Play Symbols with their matching Play Captions will appear in the Play Area. Only the Play Symbols and Play Captions can be used to play the Games.

## Prize Symbols and Prize Captions

Prize Symbols	<b>£1.00</b>	<b>£2.00</b>	<b>£3.00</b>	<b>£5.00</b>	<b>£10.00</b>
Prize Captions	<b>-ONE-</b>	<b>-TWO-</b>	<b>THREE</b>	<b>-FIVE-</b>	<b>-TEN-</b>
Prize Symbols	<b>£20.00</b>	<b>£40.00</b>	<b>£100</b>	<b>£200</b>	<b>£5,000</b>
Prize Captions	<b>TWNTY</b>	<b>FORTY</b>	<b>-HUND</b>	<b>TWHUN</b>	<b>FIVTH</b>



One Prize Symbol with its matching Prize Caption will appear immediately below the Play Symbol and its matching Prize Caption, under the coating of each Prize Box. Only one Prize Caption appears under each Prize Symbol. Only the Prize Symbol and its matching Prize Caption under the coating of a Prize Box, can be used to confirm the amount of a Prize You may be entitled to, if any, in respect of a Game.

#### Prize Amounts, Number of Prizes and Odds

Prize Amount	Number Of Prizes In The Game At Start Of Game	Approx. Odds (1 In : ) At Start Of Game	Tolerance for Odds of Winning in event of a further print run
£1	802,860	12	+/- 5.00%
£2	240,816	38	+/- 5.00%
£2 £1 x 2	291,057	32	+/- 5.00%
£3	80,266	113	+/- 5.00%
£3 £1 + £2	70,257	129	+/- 5.00%
£3 £1 x 3	80,259	113	+/- 5.00%
£5	40,132	226	+/- 5.00%
£5 £5 AUTOWIN	70,272	129	+/- 5.00%
£5 £2 + £3	50,211	180	+/- 5.00%
£5 £1 x 5	40,125	226	+/- 5.00%
£5 (£1 x 2) + £3	90,345	100	+/- 5.00%
£5 £1 + (£2 x 2)	80,293	113	+/- 5.00%
£10	20,037	451	+/- 5.00%
£10 £2 x 5	10,043	900	+/- 5.00%
£10 (£1 x 5) + £5 AUTOWIN	10,052	899	+/- 5.00%
£10 (£3 x 2) + (£2 x 2)	10,052	899	+/- 5.00%
£20	10,009	903	+/- 5.00%
£20 (£3 x 2) + (£2 x 2) + £5 + £5 AUTOWIN	10,045	900	+/- 5.00%
£40	253	35,700	+/- 5.43%
£40 £20 x 2	300	30,107	+/- 5.00%
£40 £5 + £5 AUTOWIN + (£10 x 3)	554	16,303	+/- 5.00%
£40 £5 + £5 AUTOWIN + £10 + £20	606	14,905	+/- 5.00%
£40 £5 AUTOWIN + (£5 x 3) + (£10 x 2)	599	15,079	+/- 5.00%
£40 (£2 x 2) + (£3 x 2) + £10 + £20	797	11,333	+/- 5.00%
£100	99	91,231	+/- 9.39%
£100 £20 x 5	103	87,688	+/- 8.91%
£100 £20 + (£40 x 2)	248	36,419	+/- 6.12%
£100 £5 + £5 AUTOWIN + £10 + (£20 x 2) + £40	346	26,104	+/- 5.00%
£200	5	1,806,372	+/- 36.55%
£200 £100 x 2	6	1,505,310	+/- 36.55%
£200 £40 x 5	6	1,505,310	+/- 36.55%
£200 (£20 x 5) + £100	9	1,003,540	+/- 36.55%
£200 (£20 x 2) + (£40 x 4)	8	1,128,983	+/- 36.55%
£200 (£10 x 2) + (£20 x 2) + £40 + £100	22	410,540	+/- 22.74%
£5,000 £5,000	5	1,806,372	+/- 36.55%

As Prizes are won, the number of Prizes available in each category will reduce. The Game can remain on sale after the last top Prize has been claimed. To find out up-to-date Prize information visit [national-lottery.co.uk](http://national-lottery.co.uk) or call the National Lottery Line on **0333 234 5050**. Calls cost no more than calls to 01 and 02 numbers. If your phone tariff offers inclusive calls to landlines, calls to 03 numbers will be included on the same basis.

#### Prize Value in The Game

The total value of Prizes in the initial print run of Scratchcards for the Game represents 61.55% of the total face value of Scratchcards. The overall value of Prizes in the initial print run of Scratchcards for the Game is £5,558,922.



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Camelot UK Lotteries Limited, PO Box 287, Watford WD18 9TT.  
The National Lottery Line 0333 234 5050. Call charges as above.



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The number of Prizes in the initial print run of Scratchcards for the Game relates to the number of Scratchcards recorded on Camelot's Computer System and formally notified to the Gambling Commission before any Scratchcards are sold. The details in these Procedures will not be revised to take into account any future sale or loss of Scratchcards, future withdrawal of Scratchcards (where those Scratchcards are withdrawn by Camelot without knowledge of whether they are Prize bearing Scratchcards), or additional print run(s) of Scratchcards for the Game. Providing a top prize remains available, Camelot may print further Scratchcards for this Game. If a further print run of Scratchcards for this Game is made, then, for the Scratchcards produced in that further print run, the overall odds of winning a Prize at each Prize tier level will be, allowing for the tolerance levels as specified in the table above, the same as in the initial print run of Scratchcards for the Game.

#### **General**

In the event of any conflict between these Procedures and any other information issued by Camelot in relation to this Game, these Procedures will take priority.



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