

# Jungle Jackpot Game Procedures

## Introduction

These are the Game Procedures for JUNGLE JACKPOT (the "Game"). When the Game is played, the Rules for Scratchcard Games (the "Rules") and these Procedures apply. The Rules can be viewed at Retailers and on the National Lottery website at [national-lottery.co.uk](http://national-lottery.co.uk).

Any word or term in these Procedures that has a specific meaning will have the meaning given to it in these Procedures or the Rules (unless the context clearly indicates otherwise).

## Game details

Game Name: "JUNGLE JACKPOT"


Game Number: "1236"

Retail Sales Price: £3 per Scratchcard

There is a 1 in 3.70 overall chance of winning a Prize on each Scratchcard in this Game. There are 12,019,440 Scratchcards in the initial print run of this Game.

## How to play and win

The Play Area is made up of one box labelled 'SCRATCH HERE FIRST –

YOUR NUMBERS' containing eighteen  motifs (the "Your Numbers Section") and two games labelled as GAME 1 and GAME 2 (each a "GAME", together the "GAMES"). In between the GAMES is the prize table indicated by arrows containing monetary amounts (the "Prize Table"). Each GAME consists of ten rows (the "ROWS", each a "ROW"). In between the GAMES is a prize table consisting of 10 rows of arrows, each row displaying a monetary amount (the "Prize Table").

To play, You must first scratch off all of the coating of the Your Numbers Section to reveal eighteen Play Symbols. Then, scratch off the coating only on those Play Symbols in the GAME(S) that match the Play Symbols You have revealed under the coating of the Your Numbers Section.

You will, providing the requirements of the Rules and these Procedures are met, win a Prize if You match all of the Play Symbols in a ROW within a GAME to any of the Play Symbols revealed under the coating of the Your Numbers Section. The Prize will be equal to the monetary amount shown in the Prize Table for that ROW.

Players can win up to 6 times on a Scratchcard.

## Play Symbols for the Your Numbers Section

Play Symbols	01	02	03	04	05	06	07
Play Symbols	08	09	10	11	12	13	14
Play Symbols	15	16	17	18	19	20	21
Play Symbols	22	23	24	25	26	27	28
Play Symbols	29	30	31	32	33	34	35
Play Symbols	36	37	38	39	40	41	42
Play Symbols	43	44	45	46	47	48	49
Play Symbols	50	51	52	53	54	55	56
Play Symbols	57	58	59	60	61	62	63
Play Symbols	64	65	66	67	68	69	70
Play Symbols	71	72	73	74	75		



PGPM1236

Camelot UK Lotteries Limited, PO Box 287, Watford WD18 9TT.  
The National Lottery Line 0333 234 5050. Call charges as above.



**YOUR NUMBERS  
MAKE AMAZING  
HAPPEN**

THE NATIONAL  
LOTTERY

Eighteen Play Symbols will appear under the coating of the Your Numbers Section. Only the Play Symbols can be used to play the Game.

**Play Symbols for the GAMES**

Play Symbols	<b>01</b>	<b>02</b>	<b>03</b>	<b>04</b>	<b>05</b>	<b>06</b>	<b>07</b>
Play Symbols	<b>08</b>	<b>09</b>	<b>10</b>	<b>11</b>	<b>12</b>	<b>13</b>	<b>14</b>
Play Symbols	<b>15</b>	<b>16</b>	<b>17</b>	<b>18</b>	<b>19</b>	<b>20</b>	<b>21</b>
Play Symbols	<b>22</b>	<b>23</b>	<b>24</b>	<b>25</b>	<b>26</b>	<b>27</b>	<b>28</b>
Play Symbols	<b>29</b>	<b>30</b>	<b>31</b>	<b>32</b>	<b>33</b>	<b>34</b>	<b>35</b>
Play Symbols	<b>36</b>	<b>37</b>	<b>38</b>	<b>39</b>	<b>40</b>	<b>41</b>	<b>42</b>
Play Symbols	<b>43</b>	<b>44</b>	<b>45</b>	<b>46</b>	<b>47</b>	<b>48</b>	<b>49</b>
Play Symbols	<b>50</b>	<b>51</b>	<b>52</b>	<b>53</b>	<b>54</b>	<b>55</b>	<b>56</b>
Play Symbols	<b>57</b>	<b>58</b>	<b>59</b>	<b>60</b>	<b>61</b>	<b>62</b>	<b>63</b>
Play Symbols	<b>64</b>	<b>65</b>	<b>66</b>	<b>67</b>	<b>68</b>	<b>69</b>	<b>70</b>
Play Symbols	<b>71</b>	<b>72</b>	<b>73</b>	<b>74</b>	<b>75</b>		

Thirty-three Play Symbols will appear under the coating in each GAME. Only the Play Symbols can be used to play each GAME. Play Symbols in one ROW in a GAME cannot be combined with Play Symbols in any other ROW in that GAME, or any ROW in the other GAME, to win.

**Prize Amounts, Number of Prizes and Odds**

Prize Amount	Number Of Prizes In The Game At Start Of Game	Approx. Odds (1 In : ) At Start Of Game	Tolerance for Odds of Winning in event of a further print run
£3	1,201,627	10	+/- 5.00%
£5	1,122,197	11	+/- 5.00%
£10	240,309	51	+/- 5.00%
£10 £5 x 2	360,612	34	+/- 5.00%
£20	40,122	300	+/- 5.00%
£20 £10 x 2	120,127	101	+/- 5.00%
£20 (£5 x 2) + £10	120,182	101	+/- 5.00%
£40	5,510	2,182	+/- 5.00%
£40 £20 x 2	10,022	1,200	+/- 5.00%
£40 (£5 x 2) + £10 + £20	11,552	1,041	+/- 5.00%
£40 (£10 x 2) + £20	11,224	1,071	+/- 5.00%
£100	806	14,913	+/- 5.00%
£100 £20 + (£40 x 2)	889	13,521	+/- 5.00%
£100 (£10 x 2) + (£40 x 2)	1,106	10,868	+/- 5.00%
£100 (£5 x 2) + £10 + (£40 x 2)	1,494	8,046	+/- 5.00%
£200	205	58,632	+/- 6.12%
£200 (£5 x 2) + £10 + (£40 x 2) + £100	204	58,919	+/- 6.12%
£1,000	59	203,720	+/- 13.08%
£10,000	2	6,009,720	+/- 36.55%
£300,000	4	3,004,860	+/- 36.55%



As Prizes are won, the number of Prizes available in each category will reduce. Once the last top Prize has been validated, Retailers will be allowed to continue selling those Scratchcards that have already been activated for sale and any unactivated Scratchcard stock will be withdrawn. To find out up-to-date Prize information visit [national-lottery.co.uk](http://national-lottery.co.uk) or call the National Lottery Line on **0333 234 5050**. Calls cost no more than calls to 01 and 02 numbers. If your phone tariff offers inclusive calls to landlines, calls to 03 numbers will be included on the same basis.

#### **Prize Value in The Game**

The total value of Prizes in the initial print run of Scratchcards for the Game represents 66.99% of the total face value of Scratchcards. The overall value of Prizes in the initial print run of Scratchcards for the Game is £24,156,316.

The number of Prizes in the initial print run of Scratchcards for the Game relates to the number of Scratchcards recorded on Camelot's Computer System and formally notified to the Gambling Commission before any Scratchcards are sold. The details in these Procedures will not be revised to take into account any future sale or loss of Scratchcards, future withdrawal of Scratchcards (where those Scratchcards are withdrawn by Camelot without knowledge of whether they are Prize bearing Scratchcards), or additional print run(s) of Scratchcards for the Game. Providing a top prize remains available, Camelot may print further Scratchcards for this Game. If a further print run of Scratchcards for this Game is made, then, for the Scratchcards produced in that further print run, the overall odds of winning a Prize at each Prize tier level will be, allowing for the tolerance levels as specified in the table above, the same as in the initial print run of Scratchcards for the Game.

#### **General**

In the event of any conflict between these Procedures and any other information issued by Camelot in relation to this Game, these Procedures will take priority (except if any Game Specific Rules apply to this Game in which case they will take priority over these Procedures).

